

For Wally Pipp: Headache of Irony

Visual Cue Schematic for Accompanying Mixed Ensemble

Matthew Steckler

One Player Improvises Throughout

8" electronic drums

0:14

leads

fff pp f

vln fl 8

tpt sax

pno

well-placed helter-skelter

drum

0:24 18" pulsing drums again

0:44

ld

synth

pn

dr

Wally Pipp

0:54 1:03 1:07

8" 4"

guitar delay A^bpedal = 120

Edim7/A^b D^bM7/A^b

ld

pn

dr

synth bass

B^bpower/A^b A^b9(flat13)

Cm7(b5)/A^b B/A^b C⁶/A^b

fl vln

mf

tpt

backbeat

ld

pn

dr

ff

A^bpedal

guitar delay

2:08 live guitar improv to chord cues

E^bM7 7" B^bM7 5" A^bM7 6" D M7 7" E^bM7 5" B^bM7 3" A^bM7 3" D M7 5" A^b7 7"

ld

Visual Cues

2:56 8" "bubbles" 3:04 11" "distorted noise" 3:15 15" 3:30 15" "air space"

ld

pn

dr

distorted piano sample

This section of the score is titled "Visual Cues". It spans from 2:56 to 3:30. The lead (ld) part features a series of circles of varying sizes and positions, with a bracket labeled "8\" bubbles\" above it. From 3:04 to 3:15, there is a dense, jagged line of triangles, with a bracket labeled "11\" distorted noise\" above it. From 3:15 to 3:30, there are wavy lines, with a bracket labeled "15\" air space\" above it. The piano (pn) part has a "distorted piano sample" starting at 3:15, shown as a series of notes with a tremolo effect. The drum (dr) part is mostly empty, with some small circles at the bottom.

3:45 14" "army of worms" 3:59 5" "bell of doom" 4:04 new beat 4:22 ♩ = 180

ld

pn

dr

niente

niente

niente

niente

This section of the score starts at 3:45 and ends at 4:22. It features a "new beat" starting at 4:04. The lead (ld) part has wavy lines labeled "14\" army of worms\" and a bracket labeled "5\" bell of doom\" above it. The piano (pn) and drum (dr) parts are mostly empty, with some notes and rests. The tempo is marked as ♩ = 180. The word "niente" is written in italics below the piano and drum parts, indicating a fade-out or silence.

4:28 **C**

vin **f**

sax **f**

trp

wild!

"blast off"

ff

4:47 beat resumes; continue wildness

End!

4:52

"white noise"

5:04